List of Icons needed in “Hero in the Dark”

Characters:

Thief

1. Hide in shadows toggle button
2. Traps
   1. Fire Trap
   2. Ice Trap
   3. Better tooth trap
   4. Tentacle trap
   5. Teleport trap
3. Bow
4. Arrows

Barbarian

1. Rage toggle button

Cleric

1. Turn undead toggle (not in current upload)
2. Spells (prayer beads)
   1. Divine might
   2. Call diety
   3. Banish darkness
   4. Heal
   5. Cure poison (not in current upload)
   6. Blade barrier
3. Shield icons (also need the art for the shields)
   1. Wood shield
   2. Rock shield
   3. Marble shield
   4. Bone shield

Shadow Knight

1. Shadow knights special dark sword (version one before upgrades)
2. Harm touch toggle
3. Summon shadow minion toggle
4. Blood siphon toggle

Druid

1. Summon animal companion toggle
2. Spells ( totems)
   1. Call lightning
   2. Earthquake
   3. Grow
   4. Heal
   5. Summon tree guardian
   6. Summon woodland staff

Paladin

1. Lay on hands toggle (self heal ability on timer)
2. Special holy sword icon (version one before upgrade)
3. Divine defender toggle

Monk

1. Ki meter
2. Ki attacks ( N/A still in design)

Necro (N/A still working on spell design)

Wizard (N/A still working on spell design)

Gnome (N/A still working on tinker designs)

Demon spawn (work in progress)